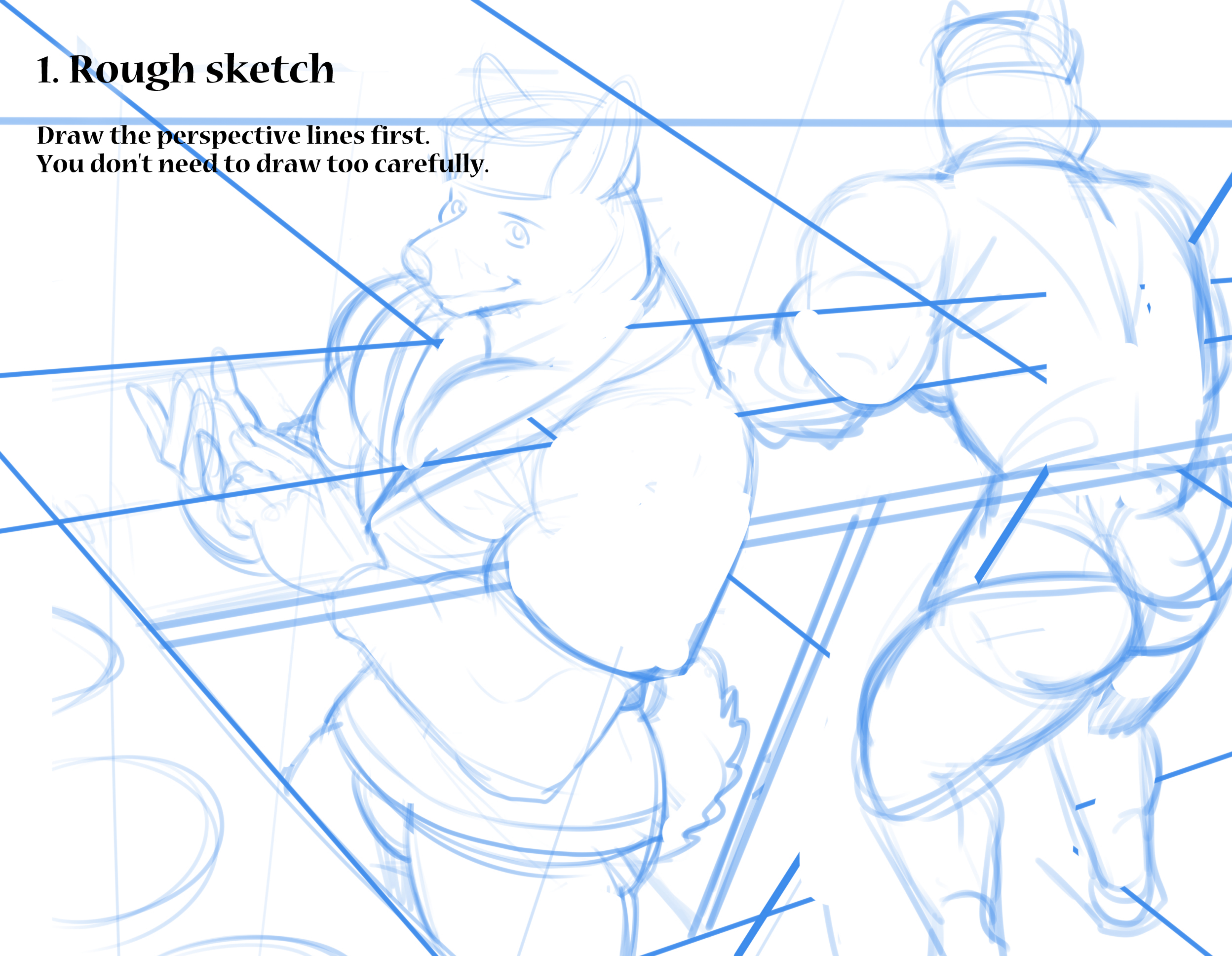


1. Rough sketch

**Draw the perspective lines first.
You don't need to draw too carefully.**



2. Line work

**After adda layer,
Draw the line with simple details on it.
Many people want clear lines,
But if you want a hard color painting
Don't spend too much time on this.**



3. Basic color

**This is another rough work
Don't spend too much time.
Because you're going to keep
adding colors afterward.**

**Add a new layer underneath line layer,
paint basic color and use 'Locking Transparent Pixel'
(It place on the layerbar.)
It helps you paint more easily.**



4. Rough color

Paint on the character freely.



5. Rough color(2)

Give more color in this stage.
This is important.
Because, you should pick a mood color.
It's difficult to change and it's all about
the mood.

Use any layer blending options,
something like 'Multiply' or 'Overlay'.

Keep in mind you don't keep the lines
previously you drew.

And you should think about Saturation,
Brightness, Hue.



6. Shading

**Draw more details.
Keep thinking about what i have to
use Brightness, Saturation, Hue.
And never forget the shapes.
Keep watching all around.**



7. Details

Paint more details with technic you have.
I spend most time in this stage



8. End

Now Do the soft light.
I use high light blending option.
See what i need more lastly,
Finish the work.

Thank you for watching me!XD

